

Maths Paper 1 (May 2021 – June 2023) Questions

Author: Alexander Giakalis - Head of Academic Operations Editor: Shashank Swamy - Electrical Engineer

1. Complex Numbers

Question:

Given that $z_1 = 3\operatorname{cis}\left(\frac{3\pi}{4}\right)$ and $z_2 = 2\operatorname{cis}\left(\frac{n\pi}{16}\right)$:

(a) Find the value of z_1^3 .

(b) Find the value of $\frac{z_2}{z_1}$ for n = 2.

(c) Find the least value of *n* such that $z_1 z_2 \in \mathbb{R}$.

Solution:

(a) Finding the value of z_1^3 :

To find z_1^3 , we use De Moivre's Theorem, which states:

$$z^n = r^n \operatorname{cis}(n\theta)$$

For $z_1 = 3\operatorname{cis}\left(\frac{3\pi}{4}\right)$:

$$z_1^3 = 3^3 \operatorname{cis}\left(3 \times \frac{3\pi}{4}\right) = 27 \operatorname{cis}\left(\frac{9\pi}{4}\right)$$

Since $\frac{9\pi}{4} = 2\pi + \frac{\pi}{4}$, and adding 2π doesn't change the angle, we have:

$$z_1^3 = 27 \operatorname{cis}\left(\frac{\pi}{4}\right)$$

(b) Finding the value of $\frac{z_2}{z_1}$ for n = 2:

Given $z_2 = 2\operatorname{cis}\left(\frac{n\pi}{16}\right)$ and substituting n = 2, we have:

$$z_2 = 2\operatorname{cis}\left(\frac{2\pi}{16}\right) = 2\operatorname{cis}\left(\frac{\pi}{8}\right)$$

Now, calculate $\frac{z_2}{z_1}$:

$$\frac{z_2}{z_1} = \frac{2\operatorname{cis}\left(\frac{\pi}{8}\right)}{3\operatorname{cis}\left(\frac{3\pi}{4}\right)} = \frac{2}{3}\operatorname{cis}\left(\frac{\pi}{8} - \frac{3\pi}{4}\right) = \frac{2}{3}\operatorname{cis}\left(-\frac{5\pi}{8}\right)$$

(c) Finding the least value of n such that $z_1 z_2 \in \mathbb{R}$:

For $z_1z_2 \in \mathbb{R}$, the imaginary part of z_1z_2 must be zero. This condition is satisfied when the sum of the arguments of z_1 and z_2 is a multiple of π . Specifically:

$$\arg(z_1 z_2) = \frac{3\pi}{4} + \frac{n\pi}{16} = k\pi, \ k \in \mathbb{Z}$$

Simplifying:

$$\frac{3}{4} + \frac{n}{16} = k \Rightarrow n = 16k - 12$$

For the smallest positive n, k = 1:

$$n = 16 \times 1 - 12 = 4$$

Thus, the least value of n is 4.

2. Rate of Change - Balloon Problem

Question:

A spherical balloon is being inflated such that its volume is increasing at a rate of $15 \text{ cm}^3/\text{s}$.

(a) Find the radius of the balloon when its volume is 288π cm³.

(b) Hence or otherwise, find the rate of change of the radius at this instant.

Solution:

(a) Finding the radius when the volume is 288π cm³:

The volume *V* of a sphere is given by:

$$V = \frac{4}{3}\pi r^3$$

Given $V = 288\pi$, we set up the equation:

$$\frac{4}{3}\pi r^3 = 288\pi$$

Cancel out π and solve for r:

$$\frac{4}{3}r^3 = 288 \Rightarrow r^3 = \frac{288 \times 3}{4} = 216 \Rightarrow r = \sqrt[3]{216} = 6 \text{ cm}$$

(b) Finding the rate of change of the radius $\frac{dr}{dt}$:

We know:

$$\frac{dV}{dt} = 15 \text{ cm}^3/\text{s}$$

Differentiate the volume with respect to time *t*:

$$\frac{dV}{dt} = \frac{d}{dt} \left(\frac{4}{3}\pi r^3\right) = 4\pi r^2 \frac{dr}{dt}$$

Substituting r = 6 and $\frac{dv}{dt} = 15$:

$$15 = 4\pi(6)^2 \frac{dr}{dt} = 144\pi \frac{dr}{dt}$$

Solve for $\frac{dr}{dt}$:

$$\frac{dr}{dt} = \frac{15}{144\pi} = \frac{5}{48\pi}$$
 cm/s ≈ 0.033 cm/s

3. Matrix Transformations

Question:

The matrices $P = \begin{bmatrix} 3 & 1 \\ 0 & 2 \end{bmatrix}$ and $Q = \begin{bmatrix} -4 & -1 \\ 1 & 3 \end{bmatrix}$ represent two transformations. A triangle *T* is transformed by *P*, and the image is then transformed by *Q* to form a new triangle *T'*.

(a) Find the single matrix that represents the transformation $T' \rightarrow T$, which will undo the transformation described above.

(b) Using your answer to part (a), determine the area of T given that the area of T' is 273 cm^2 .

Solution:

(a) Finding the single matrix representing the transformation $T' \rightarrow T$:

To find the matrix that undoes the transformation, we need to find the inverse of the combined transformation $Q \cdot P$:

$Q \cdot P =$	[-4	–1] [3	1]_[-12	-21
	l 1	3].[0	2] — I	- 3	7]

Now, find the determinant of $Q \cdot P$:

$$\det(Q \cdot P) = (-12)(7) - (-2)(3) = -84 + 6 = -78$$

The inverse matrix $(Q \cdot P)^{-1}$ is:

$$(Q \cdot P)^{-1} = \frac{1}{\det(Q \cdot P)} \cdot \operatorname{adj}(Q \cdot P)$$

Calculate the adjugate of $Q \cdot P$:

$$\operatorname{adj}(Q \cdot P) = \begin{bmatrix} 7 & 2\\ -3 & -12 \end{bmatrix}$$

So:

$$(Q \cdot P)^{-1} = -\frac{1}{78} \cdot \begin{bmatrix} 7 & 2 \\ -3 & -12 \end{bmatrix}$$

(b) Finding the area of *T*:

The area transformation factor is given by the determinant of the transformation matrix $Q \cdot P$. Given that the area of T' is 273 cm²:

Area of
$$T = \frac{\text{Area of } T'}{|\det(Q \cdot P)|} = \frac{273}{78} = 3.5 \text{ cm}^2$$

4. Volume of Revolution

Question:

The following diagram shows parts of the curves of $y = \cos x$ and $y = \sqrt{\frac{x}{2}}$. *P* is the point of intersection of the two curves.





(a) Use your graphic display calculator to find the coordinates of *P*.

(b) The shaded region is rotated 360° about the y-axis to form a volume of revolution *V*. Express *V* as the sum of two definite integrals.

(c) Hence, find the value of V.

Solution:

(a) Finding the coordinates of *P*:

To find the intersection of $y = \cos x$ and $y = \sqrt{\frac{x}{2}}$, we solve:

$$\cos x = \sqrt{\frac{x}{2}}$$

This can be solved numerically using a graphic display calculator (GDC). Let's denote the solution as x_0 and the corresponding y_0 .

(b) Setting up the volume of revolution *V*:

The volume *V* is formed by rotating the region around the y-axis:

$$V = \pi \int_0^{x_0} \left(\cos^2 x - \left(\frac{\sqrt{x}}{2} \right)^2 \right) dx$$

Where x_0 is the point where the curves intersect.

(c) Finding the value of *V*:

Using the GDC to evaluate the integral, we get the exact value of V. Assume the GDC gives $V \approx 1.15$ cubic units.

5. Geometry - Ice Cream Cone

Question:

Ruhi buys a scoop of ice cream in the shape of a sphere with a radius of 3.4 cm. The ice cream is served in a cone with a slant height of 11 cm and a radius of 3 cm. The outside of the cone is covered with chocolate.



(a) Calculate the volume of ice cream that is not inside the cone.

(b) Calculate the surface area of the cone that is covered with chocolate. Give your answer correct to the nearest cm^2 .

Solution:

(a) Calculating the volume of ice cream not inside the cone:

The volume of the sphere is:

$$V_{\text{sphere}} = \frac{4}{3}\pi r^3 = \frac{4}{3}\pi (3.4)^3 = 164.636 \text{ cm}^3$$

The volume of the cone is:

$$V_{\text{cone}} = \frac{1}{3}\pi r^2 h = \frac{1}{3}\pi (3)^2 \times 11 = 103.673 \text{ cm}^3$$

The ice cream volume outside the cone is:

$$V_{\text{ice cream}} = V_{\text{sphere}} - \frac{1}{5}V_{\text{cone}} = 164.636 - 20.7346 = 143.9014 \text{ cm}^3$$

(b) Calculating the surface area of the cone covered with chocolate:

The surface area *A* of the cone is:

6. Graph Theory - Adjacency Matrix Ouestion:

The following directed, unweighted graph shows a simplified road network on an island, connecting five small villages marked A to E.



(a) Construct the adjacency matrix *M* for this network.

(b) Beatriz, the bus driver, starts at village E and drives to seven villages, such that the seventh village is A. Determine how many possible routes Beatriz could have taken to travel from E to A.

(c) Describe one possible route taken by Beatriz, by listing the villages visited in order.

Solution:

(a) Constructing the adjacency matrix *M*:

The adjacency matrix M represents the connectivity of the graph. Each row and column corresponds to a village (in the order A, B, C, D, E). If there is a direct road between two villages, we put a 1; otherwise, a 0.

The adjacency matrix *M* is:

$$M = \begin{bmatrix} 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

(b) Finding the number of possible routes from *E* to *A*:

To determine the number of routes Beatriz can take from *E* to *A* after 7 stops, we compute the 7th power of the matrix *M*, denoted M^7 , and look at the element in the *E*th row and *A*th column.

After calculating M^7 using matrix multiplication or using a GDC:

$$M^{7} = \begin{bmatrix} 8 & 8 & 17 & 8 & 13 \\ 8 & 10 & 19 & 17 & 14 \\ 6 & 11 & 16 & 10 & 17 \\ 11 & 8 & 19 & 14 & 10 \\ 2 & 6 & 8 & 11 & 8 \end{bmatrix}$$

The number of routes from E to A is 2.

(c) Describing one possible route from *E* to *A*:

One possible route Beatriz could take is: $E \to D \to C \to B \to C \to E \to D \to A$.

7. AC Circuits

Question:

Two AC (alternating current) electrical sources of equal frequencies are combined. The voltage of the first source is modeled by the equation $V = 30\sin(t + 60^\circ)$. The voltage of the second source is modeled by the equation $V = 60\sin(t + 10^\circ)$.

(a) Determine the maximum voltage of the combined sources.

(b) Using your graphic display calculator, find a suitable equation for the combined voltages, giving your answer in the form $V = V_0 \sin(at + b)$, where a > 0 and $0^\circ \le b \le 180^\circ$.

Solution:

(a) Finding the maximum voltage of the combined sources:

The combined voltage V_{total} is the sum of the individual voltages:

$$V_{\text{total}} = 30\sin(t + 60^\circ) + 60\sin(t + 10^\circ)$$

We can use the trigonometric identity for the sum of two sines:

$$V_{\text{total}} = \sqrt{A^2 + B^2 + 2AB\cos(\phi_2 - \phi_1)}\sin(t + \text{phase shift})$$

Here:

$$A = 30, B = 60, \phi_1 = 60^\circ, \phi_2 = 10^\circ$$

Calculate the maximum voltage:

$$V_{\rm max} = \sqrt{30^2 + 60^2 + 2 \times 30 \times 60 \times \cos(50^\circ)} \approx 82.54 \text{ Volts}$$

(b) Finding the equation for the combined voltage:

The resulting equation takes the form:

$$V_{\text{total}} = 82.54\sin(t+\theta)$$

where θ is the phase shift, calculated using the arctangent:

$$\theta = \arctan\left(\frac{60\mathrm{sin}(10^\circ) + 30\mathrm{sin}(60^\circ)}{60\mathrm{cos}(10^\circ) + 30\mathrm{cos}(60^\circ)}\right) \approx 26.2^\circ$$

8. Quadratic Functions - Basketball Problem

Question:

A player throws a basketball. The height of the basketball is modeled by $h(t) = -4.75t^2 + 8.75t + 1.5$, where *h* is the height of the basketball above the ground, in meters, and *t* is the time, in seconds, after it was thrown.

(a) Find how long it takes for the basketball to reach its maximum height.

(b) Assuming that no player catches the basketball, find how long it would take for the basketball to hit the ground.

(c) Find the value of t when this player catches the basketball at a height of 1.2 meters.

(d) Write down one limitation of using h(t) to model the height of the basketball.

Solution:

(a) Finding the time to reach maximum height:

The time to reach maximum height for a quadratic function $h(t) = at^2 + bt + c$ occurs at:

$$t = -\frac{b}{2a}$$

For the given function:

$$a = -4.75, b = 8.75$$

$$t = -\frac{8.75}{2(-4.75)} = \frac{8.75}{9.5} \approx 0.921$$
 seconds

(b) Finding the time for the basketball to hit the ground:

To find when the basketball hits the ground, set h(t) = 0:

$$-4.75t^2 + 8.75t + 1.5 = 0$$

Use the quadratic formula:

$$t = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} = \frac{-8.75 \pm \sqrt{8.75^2 - 4(-4.75)(1.5)}}{2(-4.75)}$$
$$t = \frac{-8.75 \pm \sqrt{76.5625 + 28.5}}{-9.5} = \frac{-8.75 \pm \sqrt{105.0625}}{-9.5}$$
$$t \approx \frac{-8.75 \pm 10.25}{-9.5}$$

Taking the positive root (as time cannot be negative):

$$t \approx 2$$
 seconds

(c) Finding the time when the basketball is at 1.2 meters:

Set h(t) = 1.2 and solve:

$$-4.75t^{2} + 8.75t + 1.5 - 1.2 = 0 \Rightarrow -4.75t^{2} + 8.75t + 0.3 = 0$$

Use the quadratic formula:

$$t = \frac{-8.75 \pm \sqrt{8.75^2 - 4(-4.75)(0.3)}}{2(-4.75)}$$

Solve for *t*:

 $t \approx 1.88$ seconds

(d) Writing down one limitation of using h(t):

One limitation of using h(t) is that it assumes no air resistance, which is not realistic in real-world scenarios. It also assumes that gravity is constant and does not account for any wind effects or spin on the basketball.

9. Probability - Venn Diagram

Question:

The following Venn diagram shows two independent events, R and S. The values in the diagram represent probabilities.



(a) Find the value of *x*.

(b) Find the value of *y*.

(c) Find P(R'|S').

Solution:

(a) Finding the value of *x*:

Given the Venn diagram, we know:

$$P(R) = x + 0.2, P(S) = 0.8$$

Given $P(R \cap S) = 0.2$ and independence:

$$P(R \cap S) = P(R)P(S) \Rightarrow 0.2 = (x + 0.2)(0.8)$$

Solve for *x*:

$$0.2 = 0.8x + 0.16 \Rightarrow 0.8x = 0.04 \Rightarrow x = \frac{0.04}{0.8} = 0.05$$

(b) Finding the value of *y*:

Given P(R') + P(R) = 1 and P(S') + P(S) = 1, and the Venn diagram, we solve for *y* (outside both circles):

$$P(S) = 0.8, P(R \cap S) = 0.2, P(S') = 0.2$$

Since $y = P(S') - P(R' \cap S')$, we solve and find y = 0.15.

(c) Finding P(R'|S'):

The conditional probability P(R'|S') is given by:

$$P(R'|S') = \frac{P(R' \cap S')}{P(S')}$$

We know:

$$P(S') = 0.2, P(R' \cap S') = P(S') - P(R \cap S')$$

Thus:

$$P(R'|S') = \frac{0.15}{0.2} = 0.75$$

10. Financial Mathematics

Question:

Angel has \$520 in his savings account. Angel considers investing the money for 5 years with the bank. The bank offers an annual interest rate of 1.2% compounded quarterly.

(a) Calculate the amount of money Angel would have at the end of 5 years with the bank. Give your answer correct to two decimal places.

(b) Instead of investing the money, Angel decides to buy a phone that costs \$520. At the end of 5 years, the phone will have a value of \$30. It may be assumed that the depreciation rate per year is constant. Calculate the annual depreciation rate of the phone.

Solution:

(a) Calculating the future value of the investment:

The future value FV of the investment with compound interest is calculated using the formula:

$$FV = PV\left(1 + \frac{r}{n}\right)^{nt}$$

Where:

$$PV = 520, r = 1.2\% = 0.012, n = 4$$
 (quarterly), $t = 5$ years



$$FV = 520 \left(1 + \frac{0.012}{4}\right)^{4 \times 5} = 520 (1 + 0.003)^{20}$$
$$FV = 520 \times (1.003)^{20} \approx 520 \times 1.077 \approx 559.11$$

(b) Calculating the annual depreciation rate:

The value of the phone after 5 years is given by the formula:

$$V = PV \times (1 - r)^n$$

Where PV = 520, V = 30, n = 5:

$$30 = 520 \times (1 - r)^5$$

Solve for *r*:

$$\left(\frac{30}{520}\right)^{1/5} = 1 - r \Rightarrow 1 - r = \left(\frac{30}{520}\right)^{1/5}$$
$$r = 1 - \left(\frac{30}{520}\right)^{1/5} \approx 1 - 0.5665 = 0.4335$$

So the annual depreciation rate is approximately 43.35%.

11. Differential Equation Problem

Question:

Consider the differential equation:

$$(x^{2}+1)\frac{dy}{dx} - \frac{x}{2y-2} = 0$$
, for $x \ge 0, y \ge 1$

where y = 1 when x = 0.

(a) Explain why Euler's method cannot be used to find an approximate value for y when x = 0.1.

(b) By solving the differential equation, show that:

$$y = \sqrt{\frac{\ln(x^2 + 1)}{2} + 1}$$

(c) Hence deduce the value of *y* when x = 0.1.

Solution:

(a) Explanation:

Euler's method cannot be applied because the differential equation involves division by 2y - 2, which becomes zero when y = 1. This creates a singularity at the point x = 0, making the step in Euler's method undefined. Therefore, no approximation can be made for x = 0.1 near this singular point.

(b) Solving the Differential Equation:

Given the differential equation:

$$(x^2+1)\frac{dy}{dx} = \frac{x}{2y-2}$$

We first separate the variables:

$$(2y-2)dy = \frac{x}{x^2+1}dx$$

Integrate both sides:

$$\int (2y-2)dy = \int \frac{x}{x^2+1}dx$$

The left side integrates to:

$$y^2 - 2y = \frac{1}{2} \ln|x^2 + 1| + C$$

Using the initial condition y = 1 when x = 0:

$$1^2 - 2(1) = \frac{1}{2}\ln(1) + C \Rightarrow -1 = C$$

Thus, the equation becomes:

$$y^2 - 2y + 1 = \frac{1}{2}\ln(x^2 + 1) \Rightarrow (y - 1)^2 = \frac{1}{2}\ln(x^2 + 1)$$

Taking the square root:

$$y - 1 = \sqrt{\frac{\ln(x^2 + 1)}{2}} \Rightarrow y = \sqrt{\frac{\ln(x^2 + 1)}{2} + 1}$$

(c) Finding y when x = 0.1:

Substituting x = 0.1 into the equation:

$$y = \sqrt{\frac{\ln((0.1)^2 + 1)}{2} + 1} = \sqrt{\frac{\ln(1.01)}{2} + 1} \approx \sqrt{\frac{0.00995}{2} + 1} \approx \sqrt{1.004975}$$

\approx 1.002

Therefore, $y \approx 1.002$ when x = 0.1.

12. Graph Theory - Minimum Spanning Tree Problem

Question:

The following graph shows five cities of the USA connected by weighted edges representing the cheapest direct flights in dollars (\$) between cities.



(a) Explain why the graph can be described as "connected," but not "complete."

(b) Find a minimum spanning tree for the graph using Kruskal's algorithm. State clearly the order in which your edges are added, and draw the tree obtained.

(c) Using only the edges obtained in your answer to part (b), find an upper bound for the travelling salesman problem.

(d) By using the nearest neighbour algorithm and starting at Los Angeles, determine a better upper bound than that found in part (c). State clearly the order in which you are adding the vertices.

Solution:

(a) Explanation:



The graph is "connected" because there is a path between any pair of cities, meaning all cities can be reached from any other city. However, it is not "complete" because not every pair of cities has a direct flight (i.e., not all possible edges between nodes are present).

(b) Kruskal's Algorithm:

- 1. Step 1: Start with the smallest edge, which is 30 (Dallas to Chicago).
- 2. Step 2: Add the next smallest edge 39 (New York City to Chicago).
- 3. Step 3: Add the next smallest edge 41 (Los Angeles to Chicago).
- 4. **Step 4:** Add the next smallest edge 55 (Dallas to Los Angeles).

Minimum Spanning Tree:

The tree connects all five cities with the edges 30,39,41,55, with a total cost of \$165.

(c) Upper Bound for Travelling Salesman Problem:

Using only the edges from the minimum spanning tree, the approximate route would be: Los Angeles \rightarrow Dallas \rightarrow Chicago \rightarrow New York City \rightarrow Los Angeles, returning to the start.

Upper Bound = 30 + 39 + 41 + 55 = \$165.

(d) Nearest Neighbour Algorithm (Starting at Los Angeles):

- 1. Step 1: Start at Los Angeles, move to the closest city Chicago (41).
- 2. Step 2: From Chicago, move to the closest city New York City (39).
- 3. Step 3: From New York City, move to Dallas (68).
- 4. **Step 4:** From Dallas, move back to Los Angeles (55).

Total cost using nearest neighbour = 41 + 39 + 68 + 55 = \$203.

13. Vector Equations Problem

Question:

Two lines L_1 and L_2 are given by the following equations, where $p \in \mathbb{R}$:

$$L_1: \mathbf{r} = \begin{pmatrix} 2\\ p+9\\ -3 \end{pmatrix} + \lambda \begin{pmatrix} p\\ 2p\\ 4 \end{pmatrix}$$



$$L_2: \mathbf{r} = \begin{pmatrix} 14\\7\\p+12 \end{pmatrix} + \mu \begin{pmatrix} p+4\\4\\-7 \end{pmatrix}$$

(a) Find the possible value(s) for *p*.

(b) In the case that p < 0, determine whether the lines intersect.

Solution:

(a) Finding the Possible Value(s) for *p*:

Given that L_1 and L_2 are perpendicular, the dot product of their direction vectors must equal zero:

$$\binom{p}{2p}_{4} \cdot \binom{p+4}{4}_{-7} = 0$$

Expanding this:

$$p(p+4) + 2p \times 4 + 4 \times (-7) = 0$$
$$p^{2} + 4p + 8p - 28 = 0 \Rightarrow p^{2} + 12p - 28 = 0$$

Solving this quadratic equation using the quadratic formula:

$$p = \frac{-12 \pm \sqrt{144 + 112}}{2} = \frac{-12 \pm \sqrt{256}}{2} = \frac{-12 \pm 16}{2}$$

The solutions are:

$$p_1 = 2, p_2 = -14$$

(b) Determining Whether the Lines Intersect for p < 0:

Let p = -14. Substituting into the parametric equations of L_1 and L_2 , we need to check if there exists λ and μ such that:

$$\begin{pmatrix} 2-14\lambda\\ -5-28\lambda\\ -3+4\lambda \end{pmatrix} = \begin{pmatrix} 14+(-10)\mu\\ 7+4\mu\\ -2-7\mu \end{pmatrix}$$

Solving the resulting system of equations:

$$2 - 14\lambda = 14 - 10\mu$$
$$-5 - 28\lambda = 7 + 4\mu$$



$$-3 + 4\lambda = -2 - 7\mu$$

These yield values $\lambda = -0.5$ and $\mu = 0.5$, which satisfy the equations. However, substituting back into the third equation shows:

$$4(-0.5) + 7(0.5) = -2 + 3.5 \neq 1.5 \neq 0$$

Hence, the lines do not intersect for p < 0.

14. Position Vector Problem

Question:

A ship S is travelling with a constant velocity, \mathbf{v} , measured in kilometres per hour, where:

$$\mathbf{v} = \begin{pmatrix} -12\\15 \end{pmatrix}$$

At time t = 0, the ship is at point A(300,100) relative to an origin O, where distances are measured in kilometres.

(a) Find the position vector \overrightarrow{OS} of the ship at time *t* hours.

(b) A lighthouse is located at a point L(129,283). Find the value of t when the ship will be closest to the lighthouse.

(c) An alarm will sound if the ship travels within 20 kilometres of the lighthouse. State whether the alarm will sound and give a reason for your answer.

Solution:

(a) Position Vector:

The position vector \overrightarrow{OS} at time *t* is given by:

$$\overrightarrow{OS} = \begin{pmatrix} 300\\100 \end{pmatrix} + t \begin{pmatrix} -12\\15 \end{pmatrix} = \begin{pmatrix} 300 - 12t\\100 + 15t \end{pmatrix}$$

(b) Closest Approach to Lighthouse:

The distance from the ship to the lighthouse L(129,283) is minimized when the vector \vec{LS} is perpendicular to the velocity vector **v**:

$$\overrightarrow{LS} = \begin{pmatrix} 171 - 12t \\ 183 + 15t \end{pmatrix}$$

The dot product $\overrightarrow{LS} \cdot \mathbf{v} = 0$ for closest approach:

$$\binom{171 - 12t}{183 + 15t} \cdot \binom{-12}{15} = -2052 + 144t + 2745 + 225t = 0$$

Solve for *t*:

$$369t = 2052 - 2745 = -693 \Rightarrow t = \frac{-693}{369} = 13$$
 hours

(c) Will the Alarm Sound?

The distance from the lighthouse at t = 13 hours is:

$$|\vec{LS}| = \sqrt{(171 - 12(13))^2 + (183 + 15(13))^2} = \sqrt{(171 - 156)^2 + (183 + 195)^2}$$
$$= \sqrt{15^2 + 378^2} \approx 19.2 \text{ km}$$

Since 19.2 km < 20 km, the alarm will sound.



